

Request #: HUTRR69
Title: Game Controller Type Usages
Spec Release:
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CurrentStatus: Approved
Priority: Normal
Submitted: 2 Sep 2016
Voting Starts: 17 Sep 2016
Voting Ends: 24 Sep 2016
Required Voter: Wacom
Required Voter: nVidia
Required Voter: Microsoft

Summary:

We would like to propose usages for identifying whether a gamepad is form fitting to a mobile device.

Background:

Applications can take smart decisions about how to handle gamepad devices when there is additional information available about the game controller. One such piece of information is whether the device is physically attached in a form fitting manner to a mobile device. This can be used by the application to query other information from the mobile device and add rich context to gamepad inputs.

Proposal:

Changes are in the Game Controls Page

New usages to be added to Table 10: Game Controls Page

3A	Form-fitting gamepad	SF	8.4
3B-FFFF	Reserved		

Additions referenced by the above usages:

Section 8.4 Gamepads

Form-fitting gamepad
of 1 means that the gamepad

SF - Indicates that the gamepad is form-fitting. A value
is form-fitting and a value of zero means that the

Gamepad is not form-fitting.

Response:
